## Revision Pack Topic 5 - Forces - Physics

| Topic | R/A/G |
| :--- | :--- |
| Scalar and vector quantities |  |
| Scalar quantities have magnitude only. Vector quantities have magnitude and an <br> associated direction. |  |
| A vector quantity may be represented by an arrow. The length of the arrow represents the |  |
| magnitude, and the direction of the arrow the direction of the vector quantity. |  |
| A force is a push or pull that acts on an object due to the interaction with another object. |  |
| Force is a vector quantity. Students should be able to describe the interaction between <br> pairs of objects which produce a force on each object. The forces to be represented as <br> vectors. |  |
| Contact and non-contact forces |  |
| All forces between objects are either: <br> - contact forces - the objects are physically touching <br> - non-contact forces - the objects are physically separated. |  |
| Examples of contact forces include friction, air resistance, tension and normal contact <br> force. |  |
| Examples of non-contact forces are gravitational force, electrostatic force and magnetic <br> force. |  |
| Gravity (Weight, centre of mass, W=mg) |  |
| Weight is the force acting on an object due to gravity. The force of gravity close to the <br> Earth is due to the gravitational field around the Earth. The weight of an object depends on <br> the gravitational field strength at the point where the object is. |  |
| The weight of an object can be calculated using the equation: <br> weight = mass $\times$ <br> Wravitational field strength |  |
| The weight of an object may be considered to act at a single point referred to as the <br> object's 'centre of mass <br> 'The weight of an object and the mass of an object are directly proportional. |  |
| Weight is measured using a calibrated spring-balance (a newtonmeter). |  |
| Resultant forces |  |
| A number of forces acting on an object may be replaced by a single force that has the <br> same effect as all the original forces acting together. This single force is called the resultant <br> force. Students should be able to calculate the resultant of two forces that act in a straight <br> line. |  |
| Students should be able to: <br> - describe examples of the forces acting on an isolated object or system <br> - use free body diagrams to describe qualitatively examples where several forces lead to a <br> resultant force on an object, including balanced forces when the resultant force is zero. |  |
| HT only) A single force can be resolved into two components acting at right angles to each |  |
| other. The two component forces together have the same effect as the single force. |  |

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| work done $=$ force $\times$ distance moved along the line of action of the force |  |
| :---: | :---: |
| Students should be able to describe the energy transfer involved when work is done. |  |
| Students should be able to convert between newton-metres and joules. |  |
| Work done against the frictional forces acting on an object causes a rise in the temperature of the object. |  |
| Forces and elasticity |  |
| Students should be able to: <br> - give examples of the forces involved in stretching, bending or compressing an object <br> - explain why, to change the shape of an object (by stretching, bending or compressing), more than one force has to be applied <br> - this is limited to stationary objects only <br> - describe the difference between elastic deformation and inelastic deformation caused by stretching forces. |  |
| The extension of an elastic object, such as a spring, is directly proportional to the force applied, provided that the limit of proportionality is not exceeded. <br> force $=s$ pring constant $\times$ extension $F=k e$ |  |
| A force that stretches (or compresses) a spring does work and elastic potential energy is stored in the spring. Provided the spring is not inelastically deformed, the work done on the spring and the elastic potential energy stored are equal. |  |
| Calculate work done in stretching (or compressing) a spring (up to the limit of proportionality) using the equation: <br> elastic potential energy $=0.5 \times s$ pring constant $\times$ extension ${ }^{2}$ |  |
| Investigate the relationship between force and extension for a spring. |  |
| Distance and displacement |  |
| Distance is how far an object moves. Distance does not involve direction. Distance is a scalar quantity. |  |
| Displacement includes both the distance an object moves, measured in a straight line from the start point to the finish point and the direction of that straight line. Displacement is a vector quantity. |  |
| Speed |  |
| Speed does not involve direction. Speed is a scalar quantity. The speed of a moving object is rarely constant. When people walk, run or travel in a car their speed is constantly changing. |  |
| Students should be able to recall typical values of speed for a person walking, running and cycling as well as the typical values of speed for different types of transportation systems. It is not only moving objects that have varying speed. The speed of sound and the speed of the wind also vary. A typical value for the speed of sound in air is $330 \mathrm{~m} / \mathrm{s}$ |  |
| For an object moving at constant speed the distance travelled in a specific time can be calculated using the equation: <br> distance travelled $=s$ peed $\times$ time $s=v t$ |  |
| Students should be able to calculate average speed for non-uniform motion. |  |
| Velocity |  |
| The velocity of an object is its speed in a given direction. Velocity is a vector quantity. Students should be able to explain the vector-scalar distinction as it applies to displacement, distance, velocity and speed. |  |

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| (HT only) Students should be able to explain qualitatively, with examples, that motion in a circle involves constant speed but changing velocity. |  |
| :---: | :---: |
| Distance-time graph |  |
| If an object moves along a straight line, the distance travelled can be represented by a distance-time graph. |  |
| The speed of an object can be calculated from the gradient of its distance-time graph. |  |
| (HT only) If an object is accelerating, its speed at any particular time can be determined by drawing a tangent and measuring the gradient of the distance-time graph at that time. |  |
| Acceleration |  |
| The average acceleration of an object can be calculated using the equation: acceleration = change in velocity / time taken $a=\Delta v / \dagger$ <br> An object that slows down is decelerating. |  |
| The following equation applies to uniform acceleration: final velocity ${ }^{2}$ - initial velocity ${ }^{2}=2 \times$ acceleration $\times$ distance $^{2}$ $v^{2}-u^{2}=2 a s$ |  |
| Near the Earth's surface any object falling freely under gravity has an acceleration of about $9.8 \mathrm{~m} / \mathrm{s} 2$. <br> An object falling through a fluid initially accelerates due to the force of gravity. Eventually the resultant force will be zero and the object will move at its terminal velocity. |  |
| Velocity-time graph |  |
| The acceleration of an object can be calculated from the gradient of a velocity-time graph. |  |
| (HT only) The distance travelled by an object (or displacement of an object) can be calculated from the area under a velocity-time graph. <br> Students should be able to: <br> draw velocity-time graphs from measurements and interpret lines and slopes to determine acceleration |  |
| (HT only) interpret enclosed areas in velocity-time graphs to determine distance travelled (or displacement) <br> (HT only) measure, when appropriate, the area under a velocity- time graph by counting squares. |  |
| Newton's First Law: (describe, describe inertia) |  |
| If the resultant force acting on an object is zero and: <br> - the object is stationary, the object remains stationary <br> - the object is moving, the object continues to move at the same speed and in the same direction. So the object continues to move at the same velocity. <br> So, when a vehicle travels at a steady speed the resistive forces balance the driving force. So, the velocity (speed and/or direction) of an object will only change if a resultant force is acting on the object. |  |
| Students should be able to apply Newton's First Law to explain the motion of objects moving with a uniform velocity and objects where the speed and/or direction changes. <br> (HT only) The tendency of objects to continue in their state of rest or of uniform motion is called inertia. |  |
| Newton's Second Law ( $F=$ ma, define inertial mass HT) |  |
| The acceleration of an object is proportional to the resultant force acting on the object, and inversely proportional to the mass of the object. <br> As an equation: |  |

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resultant force $=$ mass $\times$ acceleration
$F=m a$
(HT only) Students should be able to explain that:

- inertial mass is a measure of how difficult it is to change the velocity of an object
- inertial mass is defined as the ratio of force over acceleration.

Students should be able to estimate the speed, accelerations and forces involved in large accelerations for everyday road transport. Students should recognise and be able to use the symbol that indicates an approximate value or approximate answer,
Newton's Third Law (describe, apply to situations of objects in equilibrium
Whenever two objects interact, the forces they exert on each other are equal and
opposite. Students should be able to apply Newton's Third Law to examples of equilibrium
situations.
Stopping distance (explain it as the sum of thinking and braking distance, reaction times
and the factors affecting it, braking distance and the factors effecting it, explain energy
transfers in braking)

The stopping distance of a vehicle is the sum of the distance the vehicle travels during the driver's reaction time (thinking distance) and the distance it travels under the braking force (braking distance).

Reaction times vary from person to person. Typical values range from 0.2 s to 0.9 s . A driver's reaction time can be affected by tiredness, drugs and alcohol. Distractions may also affect a driver's ability to react.
The braking distance of a vehicle can be affected by adverse road and weather conditions and poor condition of the vehicle. Adverse road conditions include wet or icy conditions. Poor condition of the vehicle is limited to the vehicle's brakes or tyres.
Students should be able to explain the factors which affect the distance required for road transport vehicles to come to rest in emergencies, and the implications for safety estimate how the distance required for road vehicles to stop in an emergency varies over a range of typical speeds
When a force is applied to the brakes of a vehicle, work done by the friction force between the brakes and the wheel reduces the kinetic energy of the vehicle and the temperature of the brakes increases.
The greater the speed of a vehicle the greater the braking force needed to stop the vehicle in a certain distance.
The greater the braking force the greater the deceleration of the vehicle. Large decelerations may lead to brakes overheating and/or loss of control.
(HT only) estimate the forces involved in the deceleration of road vehicles in typical situations on a public road.

| Momentum (HT) $(p=m \boldsymbol{v}$, conservation of momentum and calculations) |  |
| :--- | :--- |
| Momentum is defined by the equation: <br> momentum $=$ mass $\times$ velocity |  |
| $p=m v$ |  | | In a closed system, the total momentum before an event is equal to the total momentum |
| :--- |
| after the event. This is called conservation of momentum. |

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## Scalarand vectorquantities

Define what a vector is:

Define what a scalar is:

Complete the table with common vectors and scalars

| Vector | Scalar |
| :--- | :--- |
|  |  |
|  |  |
|  |  |

## Contact and non-contact forces

Define what a contact force is and give examples

Define what a non-contact force is and give examples

For each box below label the force and identify if it is a contact or non-contact force:


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## Gravity

Define Weight

Define Gravitational Field Strength

How are weight and mass different?

For each box below calculate the weight:


## Force Diagrams

Define centre of mass

What are the rules for drawing free-body force diagrams?

For each question below correctly draw a free-body force diagram:

1. Draw the forces on the car when it is accelerating


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2. Draw the forces on the car when it is at a constant speed

3. Draw the forces on the airplane as it takes off

4. Draw the forces on the airplane as it is mid-flight (constant speed)

5. Draw the forces on the airplane as it is landing


## Resultant Forces

1. If a book is placed on a table and weighs 4 N , what is the size of the reaction force?
2. If a car has a thrust of 55 N and friction of 40 N what is the resultant force? Describe the cars motion.
3. If a skydiver has weight of 120 N and drag of 76 N what is the resultant force? Describe the divers motion
4. The skydiver in question 3 weighs 50 kg what is his acceleration?
5. A lorry has a resultant force of 60 N and a mass of 300 kg what is its acceleration?
6. 


7.


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9.


## Work done and energy transfer (W=Fs)

Define work done

How does work done relate to energy transfer?

Why do the brakes get hot when a car has been braking heavily (you must discuss work done)

Find the work done in the following situations:
a) A stubborm dog being pulled over 5 m of tarmac with a force of 300 N .
b) A car being pushed 1 km with a force of 1600 N .
c) A pram being pushed 2 km with a force of 50 N .
d) A coffee cup of 500 g being raised 40 cm .

e) A rollerblader being pulled 100 m with a force of 100 N .

## Forces and elasticity

Define what it means if an object is elastic

Define what it means if an object is inelastic

Give examples of the following forces:
a) Bending
b) Compression
c) Stretching
$\qquad$
$\qquad$
What is Hookes Law?

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Figure 2 Extension versus hung weight for different materials

1. Which object obeys Hookes law?
2. What is spring constant for the steel spring?
3. How much energy is stored in the steel spring when it is extended 40 mm ?

A spring has a spring constant of $1.2 \mathrm{~N} / \mathrm{m}$. Assuming the spring deforms elastically, calculate the total energy transferred to its elastic potential energy store when it is extended by 0.20 m .

## Distance and displacement

1. How are distance displacement different?
2. If this man walks 10 km north and 10 km east
a) What is his distance travelled? $\qquad$
b) What is his displacement? $\qquad$


## Speed (independently calculate from distance and time, $s=v t$ )

1. Estimate the speeds of the following:
a) A person running
b) Speed of sound in air $\qquad$
c) A person walking $\qquad$

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2. Calculate the speed in metres persecond of the following:
a. Car A travelled 10 m in 5 s
b. Car B travelled 2 km for 1 minute 30 seconds
c. Car C travelled 55 km in 1 hour
d. Which is the fastest car?

## Distance-time graph



On a distance - time graph what does:
a) Horizontal line show - $\qquad$
b) Upwarding sloping line - $\qquad$
c) Downward sloping line - $\qquad$
d) Curved line - $\qquad$
On this graph what is the speed
a) from $A$ to $B$ ?
b) from D to E ?
c) from $C$ to $D$ ?

## Acceleration

1. Calculate acceleration if a car accelerates from rest to $10 \mathrm{~m} / \mathrm{s}$ in 15 seconds.
2. Calculate time taken to accelerate if a car has acceleration of $2 \mathrm{~m} / \mathrm{s}^{2}$ and has an initial speed of $3 \mathrm{~m} / \mathrm{s}$ and a final speed of $5 \mathrm{~m} / \mathrm{s}$.

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3. Calculate the deceleration of a car decelerating from $20 \mathrm{~m} / \mathrm{s}$ to a stop in 55 seconds.

## Speed-Time Graph



On a speed - time graph what does:
a) Horizontal line show - $\qquad$
b) Upwarding sloping line - $\qquad$
c) Downward sloping line - $\qquad$
On this graph what is the acceleration:
a) In region A
b) In region $D$

What is the distance travelled
a) between 0 and 5 seconds?
b) Between 5 and 10 seconds

## Newton's First Law: (describe, describe inertia)

1. Define Newton's first law
2. Newton's first law questions:
a) What happens when no resultant force acts on an object?
b) What happens when a resultant force acts on a stationary object?
c) What happens when there is no resultant force acting on a moving object?

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d) What happens when a resultant force acts on a moving object in the same direction as motion?
e) What happens when a resultant force acts on a moving object in the opposite direction as motion?
f) If a car is moving at a steady speed what can we say about the resultant force on the car?

## Newton's Sec ond Law (F = ma, define inertial mass HI)

1. Define newtons second law
2. If a car of mass 100 kg has an engine which produces a force of 3000 N and the total resistive force is 1000 N calculate its acceleration.
3. A car is accelerating at $20 \mathrm{~m} / \mathrm{s}$, it has a engine force of 2000 N and resistive forces of 1000 N , calculate its mass.
4. If a car is accelerating at $10 \mathrm{~m} / \mathrm{s}$ and it weights 100 kg and its engine provides a force of 2000 N calculate the resistive force on the car.
5. A car has a frictional force of 200 N , air resistance of 300 N and an engine force of 800 N , its mass is 100 kg , calculate its acceleration.

## Newton's Third Law (describe, apply to situations of objects in equilibrium

Define Newton's third law

| Example | Questions |
| :--- | :--- |
| What happens when the two skateboarders push one another? How |  |
| is this an example of newtons third law? |  |

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## Stopping distance



What factors affect braking distance?
What factors affect thinking distance?

## Momentum (HI) ( $p=m$ v conservation of momentum and calc ulations)

What is momentum, what is the formula to calculate it, what are its units? Is it vector or scalar?

[^0]
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1. Calculate the momentum of each penguin before they collide
2. Calculate the total momentum before they collide
3. Say which direction total momentum is in before they collide
4. Calculate total momentum after collision and say which direction it is in
5. Has the momentum been conserved?

## Exam Questions

Q1. The diagram shows the forces acting on a car. The car is being driven along a straight, level road at a constant speed of $12 \mathrm{~m} / \mathrm{s}$.

(a) The driver then accelerates the car to $23 \mathrm{~m} / \mathrm{s}$ in 4 seconds.

Use the equation in the box to calculate the acceleration of the car.

$$
\text { acceleration }=\frac{\text { change in velocity }}{\text { time taken for change }}
$$

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Show clearly how you work out your answer and give the unit.
$\qquad$
$\qquad$
Acceleration $=$
(b) Describe how the horizontal forces acting on the car change during the first two seconds of the acceleration.
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$

Q2.An actor is attached to a wire so that she can hang above the stage.
Look at the figure below.

(a) On The figure above draw two arrows to show the forces acting on the actor.

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(b) Which two forces are acting on the actor?

Tick two boxes.

Air resistance force


Electrostatic force $\square$

Gravitational force $\square$

Magnetic force $\square$

Tension force $\square$
(c) The actor hangs above the stage in a stationary position.

What is the resultant force on the actor?

(d) The actor has a mass of 70 kg .

Gravitational field strength $=9.8 \mathrm{~N} / \mathrm{kg}$
Use the following equation to calculate the weight of the actor.
Weight $=$ mass $\times$ gravitational field strength
Give your answer to 2 significant figures.
$\qquad$
$\qquad$
$\qquad$
$\qquad$

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(e) A motor pulls vertically upwards on the wire with a force of 720 N .

Calculate the resultant force on the actor.
Resultant force = ..................................... N
(f) Another actor has a mass of 65 kg .

This actor is attached to the wire and the motor pulls her vertically upwards.
The resultant force on the actor is 25 N .
Write down the equation that links acceleration, mass and resultant force.
Equation
(g) Calculate the acceleration of the actor
$\qquad$
$\qquad$
$\qquad$
Acceleration of actor $=$ $\qquad$ $\mathrm{m} / \mathrm{s}^{2}$

Q3.A bus is taking some children to school.
(a) The bus has to stop a few times. The figure below shows the distance-time graph for part of the journey.


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(i) How far has the bus travelled in the first 20 seconds?
$\qquad$
(ii) Describe the motion of the bus between 20 seconds and 30 seconds.
$\qquad$
$\qquad$
(iii) Describe the motion of the bus between 30 seconds and 60 seconds.

Tick ( $\checkmark$ ) one box.

|  | Tick ( $\checkmark$ ) |
| :--- | :--- |
| Accelerating |  |
| Reversing |  |
| Travelling at constant speed |  |

(iv) What is the speed of the bus at 45 seconds?

Show clearly on the figure above how you obtained your answer.
$\qquad$
$\qquad$
Speed =
$\qquad$ $\mathrm{m} / \mathrm{s}$
(b) Later in the journey, the bus is moving and has 500000 J of kinetic energy.

The brakes are applied and the bus stops.
(i) How much work is needed to stop the bus?
Work = ........................................... J

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(ii) The bus stopped in a distance of 25 m .

Calculate the force that was needed to stop the bus.
$\qquad$
$\qquad$
$\qquad$
Force $=$ N

## (2)

(iii) What happens to the kinetic energy of the bus as it is braking?
$\qquad$
$\qquad$
$\qquad$
$\qquad$

Q4. (a) The diagram shows a steel ball-bearing falling through a tube of oil. The forces, Land $\mathbf{M}$, act on the ball-bearing.


What causes force $\mathbf{L}$ ?
$\qquad$

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(b) The distance - time graph represents the motion of the ball-bearing as it falls through the oil.

(i) Explain, in terms of the forces, Land $\mathbf{M}$, why the ball-bearing accelerates at first but then falls at constant speed.
$\qquad$
$\qquad$
$\qquad$
$\qquad$
(ii) What name is given to the constant speed reached by the falling ball-bearing?
$\qquad$

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(iii) Calculate the constant speed reached by the ball-bearing.

Show clearly how you use the graph to work out your answer.
$\qquad$
$\qquad$
$\qquad$
Speed = ............................................................ m/s

Q5.A student changed the force applied to a spring by adding weights.
The figure below shows a graph of her results.

(a) Write down the equation that links the force applied and extension for a spring.
$\qquad$
(b) Identify the pattern shown in the figure above.

Explain your answer.
$\qquad$
$\qquad$
$\qquad$
$\qquad$

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(c) Give one way the student could improve her investigation.
$\qquad$
(d) Describe the relationship between work done and elastic potential energy in stretching a spring.
$\qquad$
$\qquad$
$\qquad$
$\qquad$
(e) Draw a line on the figure above to show the results for a stiffer spring. Explain the reason for the line you have drawn.
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$
(f) Explain what would happen to the spring if the student kept adding weights?
$\qquad$
$\qquad$
$\qquad$
$\qquad$

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Q6.The figure below shows a skateboarder jumping forwards off his skateboard.
The skateboard is stationary at the moment the skateboarder jumps.

(a) The skateboard moves backwards as the skateboarder jumps forwards.

Explain, using the idea of momentum, why the skateboard moves backwards.
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$
(b) The mass of the skateboard is 1.8 kg and the mass of the skateboarder is 42 kg .

Calculate the velocity at which the skateboard moves backwards if the skateboarder jumps forwards at a velocity of $0.3 \mathrm{~m} / \mathrm{s}$.
$\qquad$
$\qquad$
$\qquad$
$\qquad$

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M1. (a) 2.75
allow 1 mark for correct substitution, ie ${ }^{\frac{11}{4}}$
or $\frac{23-12}{4}$
provided no subsequent step shown
$\mathrm{m} / \mathrm{s}^{2}$
(b) driving force increases
frictional force increases
accept air resistance / drag for frictional force
driving force $>$ frictional force

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M2.(a)

arrow pointing vertically upwards
arrow pointing vertically downwards
(b) Gravitational force
if more than two boxes ticked apply list principle

Tension force
(c) $0(\mathrm{~N})$
(d) weight $=70 \times 9.8(=686)$
weight $=690(\mathrm{~N})$

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allow 690 (N) with no working shown for 2 marks
allow 686 (N) with no working shown for 1 mark
(e) $34(\mathrm{~N}) / 30(\mathrm{~N})$
allow ecf from 05.4 correctly calculated
(f) resultant force $=$ mass $\times$ acceleration
accept $F=$ ma
accept equation correctly rearranged for a
(g) $25=65 \times a$

$$
a=25 / 65
$$

$$
a=0.38(4615 \ldots)\left(\mathrm{m} / \mathrm{s}^{2}\right)
$$

allow $0.38\left(\mathrm{~m} / \mathrm{s}^{2}\right)$ with no working for 3 marks
(a) (i) $100(\mathrm{~m})$
(ii) stationary

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(iii) accelerating
(iv) tangent drawn at $t=45 \mathrm{~s}$
attempt to determine slope
speed in the range $3.2-4.2(\mathrm{~m} / \mathrm{s})$
dependent on 1st marking point
(b) (i) $500000(\mathrm{~J})$
ignore negative sign
(ii) $20000(\mathrm{~N})$
ignore negative sign
allow 1 mark for correct substitution, ie
$500000=F \times 25$
or their part $(b)(i)=F \times 25$
provided no subsequent step
(iii) (kinetic) energy transferred by heating
to the brakes
ignore references to sound energy
if no other marks scored allow k.e. decreases for 1 mark

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M4. (a) gravity
accept weight
do not accept mass
accept gravitational pull
(b) (i) Initially force $L$ greater than force $M$ accept there is a resultant force downwards
(as speed increases) force M increases
accept the resultant force decreases
when $\mathrm{M}=\mathrm{L}$, (speed is constant)
accept resultant force is 0
accept gravity/weighty for $L$
accept drag/ upthrust/resistance/friction for M
do not accept air resistance for $M$ but penalise only once
(ii) terminal velocity
(iii) 0.15
accept an answer between $0.14-0.16$
an answer of 0.1 gains no credit
allow 1 mark for showing correct use of the graph

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M5.(a) force $=$ spring constant $\times$ extension

$$
\text { accept } f=k e
$$

(b) extension is directly proportional to the force applied
because it is straight line through the origin
(c) test a greater range of load
or
test more springs
(d) work done is equal to elastic potential energy
as long as the spring does not go past the limit of proportionality
(e) line extending with a greater gradient than existing line
a stiffer spring has a greater spring constant $(k)$
$k=F / e$

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(f) the spring will be deformed accept not gone back to original shape
because it has passed the elastic limit

M6.(a) momentum before (jumping) = momentum after (jumping)
accept momentum (of the skateboard and skateboarder) is conserved
before (jumping) momentum of skateboard and skateboarder is zero accept before (jumping) momentum of skateboard is zero accept before (jumping) total momentum is zero
after (jumping) skateboarder has momentum (forwards) so skateboard must have (equal) momentum (backwards)
answers only in terms of equal and opposite forces are insufficient
(b) 7
accept -7 for $\mathbf{3}$ marks
allow $\mathbf{2}$ marks for momentum of skateboarder equals 12.6
or
$0=42 \times 0.3+(1.8 \times-v)$
or
allow 1 mark for stating use of conservation of momentum


[^0]:    What is meant by the term conservation of linear momentum?

